

## Spinning

Game Name: Spinning  
Needed Tools: Coins  
Learned: Can't Remember  
Drunk Level: Getting Started, Buzzed, Drunk, Hammered, Shit Faced

Everyone sits around a table with one quarter. One person takes the quarter and stands it on edge on the table, holding it with their finger tip. With their other hand, they flick the quarter so it spins across the table. Immediately after "spinning" the quarter, he/she calls the name of someone else sitting at the table. This person must then do one of two things:

One: stop the quarter from spinning by capturing it, still on edge, with the tip of their finger.

Two: hit the quarter using his/her finger so that it continues to spin on edge; after which they call someone else's name.

If the person who "spins" the quarter causes the quarter to spin off the table when they hit it, they must take a drink. If the quarter stops spinning and lands flat before the "receiver" manages to catch or spin the quarter, then they must drink, and the original "spinner" gets to spin the quarter again.