

Beersball

If Baseball and Beer had drunken sex, this would be their offspring!

Number of Players: 2 - 6

Materials: 5 dice, electrical tape, perfect game to play on top of a bar but any table or counter with similar dimensions will do. Please note you DO NOT make the field the whole length of the bar, that's just ludicrous, make the field as big as you see fit.

Set Up: Tape off a baseball field on the top of the bar, length wise, marking the difference between infield/outfield, foul territory and out of the park. Then tape off different sections anywhere on the field to represent SINGLE, DOUBLE, TRIPLE and HOMERUN, you can make as many sections as you want for each. Make the sections smaller or more difficult to roll a die in as you go from S to HR as well as further from "Homeplate." These are known as HIT zones. All areas outside of the marked HIT zones will be considered OUT territory. Any die that rolls foul can be considered an OUT as well if you wish. As dice land in the HIT zones ONLY leave them until the innings is over. If you get real good and run out of dice before 3 outs, take away the lowest HIT on the board and use that or get more dice you pro! The reason for this is if you knock a die out of a HIT zone on a roll and the both dice land in OUT territory then it results in a DOUBLE PLAY.

Rules: Each team gets 3 outs. Each player rolls from "Homeplate" onto the field of play. When a player lands their die COMPLETELY into a HIT zone that player passes drinks out based on the number on the die multiplied by the HIT zone (Sx1; Dx2; Tx3; HRx4) to their opponet. This also places a "runner" on the "base" in which the HIT zone coincides. Teams must remember where their "runners" are as they keep getting hits in order to keep score. Score more runs than your opponet within 7 innings, Losers shotgun a beer. Again, do what you wish here. That's BeersBall boys and girls! I Hope you find it as much fun and drunk as my friends and I have!

Submitted by: Shane Brim