

## The Luck of the Die

This game I kind thought up on the spot one day when I was really bored and havent yet gotten the chance to actually test it out.

All this game is pretty much a modification of Circle of Death. So here are the rules:

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1. Take a drink  
 2. Someone else drinks  
 3. Wild  
 4. Pick a card from Circle of Death  
 5. Truth, Drink, Dare or Double D  
 This is just the same as the Truth or dare you used to play when you were younger. The person who rolled the die gets to choose which one they want to do. If this is chosen when a 3 is rolled, the person who rolled the die gets to ask someone else.  
 6. Pick a card from Circle of Death  
 Circle of Death: ACE: Wild  
 TWO: You drink  
 THREE: Pick someone else to drink  
 FOUR: Make a rule &ndash; This new rule must be followed for the rest of the game. If you don&rsquo;t follow the rule, you have one drink. When another four is drawn, that person may change the rule.  
 FIVE: Males drink  
 SIX: Females Drink  
 SEVEN: Everybody drinks  
 EIGHT: Make a rule &ndash; This new rule must be followed for the rest of the game. If you don&rsquo;t follow the rule, you have one drink. When another four is drawn, that person may change the rule.  
 NINE: Thumb rule &ndash; Last person to put their thumb on the table has a drink  
 TEN: Pick a mate to drink with you  
 JACK: Devil&rsquo;s Advocate &ndash; Mix a bit of everyone&rsquo;s drink into a glass and the person who draws the Jack must drink the whole drink.  
 QUEEN: Roll the die again and drink whatever is rolled  
 KING: Lucky Dip &ndash; The player who draws a king must guess what the next card drawn is. If they are right, then the person who drew that card drinks. If they are wrong, then that person drinks.  
 NOTE: Whoever breaks the circle has a drink.