

## High Low

Game Name: High Low  
Needed Tools: One Deck of Cards & A Lot of Luck  
Learned: State College, PA (Penn State University)  
Drunk Level: Getting Started, Buzzed, Drunk, Hammered, Shit Faced

Any number of people can play High Low but only two participate at a time, one dealer and one player. The dealer turns over the top card of the deck to start. The player must then guess whether the next card will be higher or lower than the face-up card.

Each card is turned up and is placed in a used pile. If the player is correct 5 times in a row it becomes their turn to deal the cards and the dealer becomes the next victim with the used pile remaining. If the player gets less than 5 right answers in a row right they must take as many drinks as the card values in the used pile add up to upon guessing a wrong answer. Once a wrong answer is given the used pile is cleared and the player starts over. If after guessing the card it is a match the player skips the card and can give the amount of the card in drinks to other participants. The object of the game is to get 5 in a row and pass to the next player unless you are really trying to get Hammered.