

## Clothes Pins

Game Name: Clothes Pins  
Needed Tools: Cards (with Joker) and as many clothes pins as players -1  
Learned: Unknown  
Drunk Level: Getting Started, Buzzed, Drunk, Hammered, Shit Faced

You want to have an amount of clothes pins total all players minus one. So if you have four players you would have 3 clothes pins. You put the clothes pins in the center of the table. Each player must have a full drink.

A dealer of your choosing will deal all of the cards including the Joker out to all of the players. The players CANNOT look at your cards and must keep them face down until it is your turn. When it is your turn you flip a card over into the middle middle of the table. You want to keep the pace of the flipping extremely fast. When the joker is placed on the pile everyone must grab a clothes pin. The person left without a clothes pin must finish their drink. If you grab for a clothes pin before the Joker is placed you must drink 1. If you touch a clothes pin on a flip prior to the joker being placed you will face the same fate as the loser... finish your beer....